# e-Learning SAS Graph Training Content



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#### **Course Aims**

After completing this course attendees should be able to produce a wide range of graphical reports using SAS/Graph software, extend basic SAS/Graph functionality with the ANNOTATE facility, use SAS/Graph software to enhance tabular reporting and generate web-ready reports.

#### **Duration**

3 days

## **Required Knowledge**

Attendees should have attended Base Programming or have at least five months' experience of programming with the SAS System.

### **SAS/GRAPH** at Your Site

To see if your site has SAS/GRAPH licensed you will need to execute the following piece of code in the editor window:

PROC SETINIT; RUN;

The results will be displayed in the Log window and if SAS/GRAPH is available you will have a line that resembles the following:

---SAS/GRAPH

14NOV2012

*Note:* The date 14NOV2012 represents the expiry date for the SAS/GRAPH product. This will vary at your site depending on when your SAS license is due for renewal.



## **Graph Course**

- 1. Graph Concepts
  - 1.1 What is SAS/GRAPH?
    - SAS/GRAPH Features
- 2. Text Applications & the GSLIDE Procedure
  - 2.1 Using text within SAS/Graph
    - Attributes
  - 2.2 Verifying SAS/Graph Installation
    - The GTESTIT Procedure
    - Device drivers
  - 2.3 The GSLIDE Procedure
    - General Syntax
    - Titles and Footnotes
    - Controlling text within a graphic
    - SAS/GRAPH Fonts
    - Windows System Fonts
    - Controlling the appearance of text
    - NOTE Statements
    - TITLE, NOTE & FOOTNOTE options
    - Moving Text
  - 2.4 GOPTIONS for Controlling Text
    - Options List
    - Resetting Graphics Options
    - 2.4 Exercises
    - 2.4 Solutions
- 3. The GPLOT Procedure
  - 3.1 The GPLOT Procedure
    - Syntax and Options
    - The PLOT statement
    - Plot Requests
    - The PLOT2 Statement
    - Reference Lines
  - 3.2 Controlling Lines & Symbols
    - SYMBOL Statements
    - Options for controlling symbols
    - Specifying Plot Markers
    - Multiple SYMBOL Statements
    - Controlling Lines
    - Generating Box Plots
    - INTERPOL=BOX options
    - Standard Deviation Plots
    - Combining STD and BOX Plots
    - 3.2 Exercises
    - 3.2 Solutions



## 3.3 Controlling Axes

- AXIS Statements
- Controlling Axis Lines & Labels
- Controlling Axis Tick Marks
- Controlling Major Tick Mark Text
- 3.3 Exercises
- 3.3 Solutions

#### 3.4 The LEGEND Statement

- The LEGEND Statement
- Controlling the General Appearance of Legends
- Controlling the Position of Legends
- Controlling the Appearance of Legend Entries
- 3.4 Exercises
- 3.4 Solutions

#### 4. The GCHART Procedure

- 4.1 Introduction to the GCHART Procedure
  - GCHART: General syntax
  - The GCHART Procedure Options
  - GCHART: Chart Types
  - GCHART Terms Chart Variables
  - GCHART Terms Midpoints
  - GCHART Terms Chart statistics

## 4.2 Bar Charts - Basics

- General Syntax
- Appearance Options

### 4.3 Controlling Midpoints

- Character Midpoints
- Discrete Numeric Midpoints
- Continuous Numeric Midpoints
- Controlling Midpoints with LEVELS=
- Controlling Midpoints with MIDPOINTS=
- Controlling Character Midpoints
- Controlling Numeric Midpoints

### 4.4 Controlling Chart Statistics

- Options to Control Statistics
- Horizontal Bar Charts: Statistics
- Vertical Bar Charts: Statistics
- 4.4 Exercises
- 4.4 Solutions

# 4.5 Customising Colours, Patterns & Text

- Axis Options
- Enhancing Axes
- PATTERN Statements
- PATTERN Statement Options
- Pattern Fill Types
- The PATTERNID Option



- Controlling Patterns
- Multiple PATTERN Definitions
- 4.5 Exercises
- 4.5 Solutions
- 4.6 Grouped & Subgrouped Charts
  - Grouped Charts
  - Subgrouped Charts
  - Subgrouping Grouped Charts
  - 4.6 Exercises
  - 4.6 Solutions
- 4.7 PIE Charts
  - PIE Charts Basics
  - Adding Legends
  - Slice Labels
  - Slice Labelling Options
  - Controlling Slice Labels
  - Controlling Patterns
  - Controlling Statistics
  - Grouping PIE Charts
  - Subgrouped PIE Charts
  - Applying Emphasis to Slides
  - Controlling Slice Order
  - 4.7 Exercises
  - 4.7 Solutions
- 4.8 Other GCHART Statements
  - 3D Bar charts
  - 3D PIE charts
  - DONUT Charts
  - Star Charts
- 5. The GREPLAY Procedure
  - 5.1 Replaying SAS/GRAPH Output
    - GREPLAY Procedure Uses
  - 5.2 Storing SAS/Graph Output in Catalogs
    - SAS/Graph Catalog Entry Names
    - Storing SAS/GRAPH Output in Catalogs
  - 5.3 Templates
    - Creating Templates
    - Creating a SAS/GRAPH Template
  - 5.4 The GREPLAY Procedure for Replaying Graphs
    - GREPLAY Procedure Syntax
    - The TREPLAY Statement
    - Replaying Graphs
    - Other GREPLAY Statements
    - 5.4 Exercises
    - 5.4 Solutions
  - 5.5 Creating Templates Interactively



- Template Design Window
- Defining Panels
- Creating a Template
- Editing an Existing Template
- GREPLAY Procedure Interactive
- Deleting Entries
- Replaying Entries
- 6. Graph Output & External files
  - 6.1 The GDEVICE Procedure
    - GDEVICE Procedure Uses
  - 6.2 Sending SAS/Graph Output to an External File
    - Exporting Output to a .CGM File
    - Exporting Output to .GIF Files
    - Exporting Output to .JPG Files
    - 6.2 Exercises
    - 6.2 Solutions
  - 6.3 Sending SAS/Graph Output to a Printer
    - Choosing a Graphics Device Driver
    - Windows Printer Drivers
    - SAS/GRAPH Printer Drivers
- 7. ANNOTATING Graphs
  - 7.1 Introduction to Annotate Graphs
    - Creating Custom Graphs
    - Enhancing Graphs
    - The Annotate Facility in SAS Help
  - 7.2 Basics of Annotate Data Sets
    - ANNOTATE Variables
    - Action Variables
    - Coordinate Variables
    - Coordinate Systems
    - Coordinate System Units
    - Coordinate System Placement
    - The POSITION Variables
    - Graphic Instructions
    - Selected Variables Related to MOVE, DRAW and LABEL
    - 7.2 Exercises
    - 7.2 Solutions
  - 7.3 Enhancing Plots & Charts with Annotate Data sets
    - Enhancing Output with Annotate
    - Manual Generation of Annotate Data Sets
    - Dynamic Generation of Annotate Data Sets
    - Enhancing Bar Charts with Annotate
    - The MIDPOINT Annotate Variable
    - The GROUP Annotate Variable
    - 7.3 Exercises



### 7.3 Solutions

# 8. Additional Topics

- 8.1 The Output Delivery System (ODS)
  - How Does the ODS Work?
  - ODS destinations
  - Opening & Closing Destinations
  - Producing HTML Output
  - Sending Graphics to the ODS HTML Destination
  - HTML File Specification
  - Producing Drill-Down Graphs
  - Producing Drillable Graphs
  - 8.1 Exercises
  - 8.1 Solutions
- 8.2 SAS/Graph Output & PROC REPORT
  - Combining SAS/GRAPH & PROC REPORT Output
  - 8.2 Exercises
  - 8.2 Solutions